Introduction - Review

Advanced Algorithms and Data Structures - Lecture 1

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The Maximum Subarray Problem

Consider the following list of integers:

$$[4, -2, 3, -7, 5, 2, -6, 8, -4, 3, -2, 1] \\$$

Consider the following list of integers:

$$[\underbrace{4,-2,3}_{5},-7,5,2,-6,8,-4,3,-2,1]$$

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Some sublists:

start index	end index	sum
0	2	5
7	11	6
4	5	7

Consider the following list of integers:

$$[4, -2, 3, -7, \underbrace{5, 2, -6, 8}_{9}, -4, 3, -2, 1]$$

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Problem: Find the sublist with maximum sum

In this case it is the list with:

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In this case it is the list with:

$$start index = 4$$
 end $index = 7$ $sum = 9$

Write an algorithm to compute the maximum sublist

(Applications: gene sequence analysis, computer vision, data mining)

1

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Compute the sum of all sublists

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$$[4,2,5,-2,\dots,2,-2,-1,1]$$

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$$\mathsf{maximum}\,[4,2,5,-2,\dots,2,-2,-1,1] = 9$$

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maximum
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This is very inefficient (cubic complexity)

Small improvement: reuse the sums already computed

```
\begin{array}{l} \text{maxSub} :: [\text{Int}] \rightarrow (\text{Int}, \text{Int}, \text{Int}) \\ \text{maxSub} [x] = (0,0,x) \\ \text{maxSub} xs = \text{if } s0 \geq s \text{ then } (0,j0,s0) \\ & \quad \quad \text{else } (i+1,j+1,s) \\ \text{where } (j0,s0) = \text{argMax snd } (\text{sums } xs) \\ & \quad \quad (i,j,s) = \text{maxSub } (\text{tail } xs) \end{array}
```

The type of the function maxSub says that maxSub is a function that maps a list to a triple (i, j, s)

- *i* is the index of the first element of the sublist
- *j* is the index of the last element of the sublist
- s is the sum of the sublist

If the input is a singleton list [x] then the singleton is the maximum list

- 0: index of x, first element of the sublist
- 0: x is also the last element of the sublist
- *x*: the sum of [x] is *x*

For longer lists we split the computation in two parts

- Sublists that contain the first element of xs let $(0, j_0, s_0)$ be the maximum of them
- Sublists that do not contain the first element
 Then they are sublists of (tail xs)
 let (i,j,s) be the recursive max sublist of (tail xs)
- Choose the larger of the two

```
maxSub :: [Int] \rightarrow (Int,Int,Int)

maxSub [x] = (0,0,x)

maxSub xs = if s0\geqs then (0,j0,s0)

else (i+1,j+1,s)

where (j0,s0) = argMax snd (sums xs)

(i,j,s) = maxSub (tail xs)
```

Auxiliary functions:

- sums computes the progressive sums of lists starting at the beginning sums [1,-2,3,5] = [(0,1),(1,-1),(2,2),(3,7)] because
 - the sum of [1] (indices 0 and 0) is $1 \Rightarrow (0,1)$
 - the sum of [1,-2] (indices 0 and 1) is $-1 \Rightarrow (1,-1)$
 - the sum of [1,-2,3] (indices 0 and 2) is $2 \Rightarrow (2,2)$
 - the sum of [1,-2,3,5] (indices 0 and 3) is $7 \Rightarrow (3,7)$
- argMax snd selects the element with the maximum second component (the sum)

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 I only use basic Haskell (no Advanced Functional Programming)

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- I give examples and solutions in Haskell
 You must be able to understand my code
 I only use basic Haskell (no Advanced Functional Programming)
- You don't need to program in Haskell yourself
 Use your favourite programming language
 The textbook has pseudocode in imperative style

Complexity of the Algorithm

Exercise: What is the complexity of the maxSub algorithm? (How long does it take to to compute on an input of size *n*?) PRETTY BAD (we'll see how bad)

Q: Are there more efficient algorithms?

YES: We will see two of them

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But First:

We see the Outline of the course

We review the basics of computational complexity

Introduction and Prerequisites

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Advanced Data Structures
 How to store data efficiently
 Graphs, Search Trees, Networks, Heaps

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- Complexity Analysis
 The Master Method, Amortized Complexity

Special Topics

Extra Subjects: Trendy Structures/Algorithms

- RSA Public-Key Cryptosystem
- Neural Networks (the Gradient-Descent Algorithm)
- Page Rank (the Google Search Algorithm)

Prerequisites

- Discrete Math
 (Mathematics for Computer Scientists)

 IA Ch.3 and Appendices A and B
- Basic Algorithms and Data Structures
 (Algorithms Correctness and Efficiency)
 stacks, lists, trees (IA Ch.10)
 sorting (IA Ch.2)
 elements of computational complexity
- Programming skills
 In some programming language: C/C++, Java, Python, Haskell
 You need to understand Haskell code, but you don't have to write it

Complexity Classes

Running Times

We measure the complexity of an algorithm by the time it takes to execute:

n is the size of the input

T(n) is the time it takes to run on inputs of size n

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(Sometimes we're interested in the average running time.)

We don't mean exact running time (that depends on the implementation and machine) but a measure of the number of elementary computation steps

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- input size is often measured by memory locations, for example lists are measured by their lengths, trees by the number of nodes
- running time is measured by assuming that certain elementary operations (for example arithmetic, logical, pointer operations) take constant time (which is usually false!)

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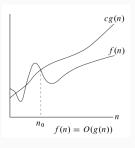
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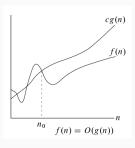
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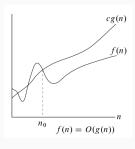
Important is not the exact running time, but the Complexity Class: the algorithms runs in linear, or quadratic, ... or exponential time



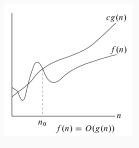
The notation f(n) = O(g(n)) intuitively means that the function f(n) grows at most as g(n)



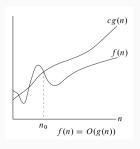
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- after a certain size n_0



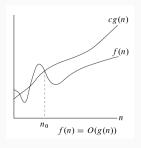
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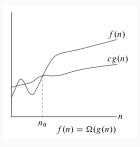
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Formally we should write $f \in O(g)$ where O(g) is the set of functions

$$O(g) = \{ f \mid \exists c, \exists n_0, \forall n \ge n_0, 0 \le f(n) \le cg(n) \}$$

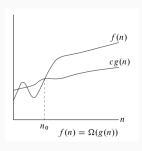
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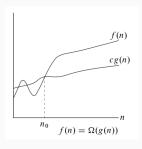
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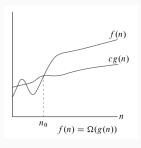
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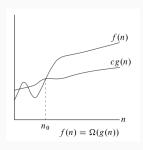
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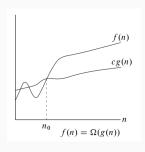


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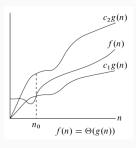


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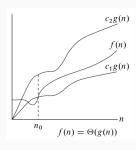
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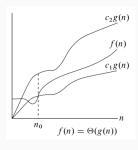
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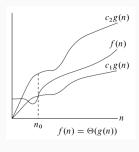
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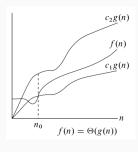
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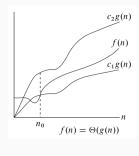
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$$f(n)=\Theta(g(n))$$
 means: there are constants c_1,c_2 and a number n_0 such that for all $n\geq n_0, 0\leq c_1g(n)\leq f(n)\leq c_2g(n)$

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$$\Theta(g) = O(g) \cap \Omega(g)$$

$$f(n) = o(g(n))$$
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f(n) = o(g(n)) means f(n) grows slower than g(n) for every constant c > 0 there exists a number n_0 such that for all n \ge n_0, 0 \le f(n) < cg(n) o(g) = \{f \mid \forall c, \exists n_0, \forall n \ge n_0, 0 \le f(n) < cg(n)\}
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Complexity of Maximum

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When the input has length n=1, it is a singleton [x] We immediately return the result (0,0,x) Constant time: just write the output

$$T(1)=c_0$$

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For inputs with length n > 1, we must compute

- (sums xs) linear time: traverses the input list
- argMax snd ... linear time: traverses the sums
- maxSub (tail xs) recursive call

$$T(n)=c_1n+T(n-1)$$

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So the complexity is:

$$T(n) = c_1 n + T(n-1) = c_1 n + c_1(n-1) + T(n-2)$$

$$= c_1 n + c_1(n-1) + \cdots + c_1 2 + T(1)$$

$$= c_1 n + c_1(n-1) + \cdots + c_1 2 + c_0$$

$$= c_1 \sum_{i=2}^{i=n} i + c_0 = c_1(n(n+1)/2 - 1) + c_0$$

$$= \Theta(n^2)$$

More Efficient Algorithms?

Exercise: Write a better algorithm for the Maximum Subarray Problem

Two ideas/strategies:

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Two ideas/strategies:

- 1. A divide-and-conquer algorithm:
 - Split the list in two halves
 - Compute separately the maximum subarray of both halves
 - Compute the maximum cross-over subarray

This has complexity $O(n \log n)$

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- 2. A linear time algorithm (see Ex. 4.1-5 in IA)
 - Traverse the list from left to right
 - Keep track of the maximum subarray seen so far
 - and the maximum subarray ending at the last seen element

This has complexity O(n)